An XWIS ban is completely ineffective when the current bypass you are targetting has a built-in Direct Connect window where the user has all the IP:ports of the servers they want to connect to, completely bypassing a connection to the RenGuard network.

There is no reason that we can't have a forum here to submit cheaters and evidence... but banning would only be effective on a per-server basis and would also be easier once Silent Kane figures out why his serial detection script is crashing the server and we can actually release it.

Don't insult 0x90's intelligence by suggesting that an XWIS ban would be anything more than a waste of time.