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Subject: Change Device

Posted by [General Havoc](#) on Thu, 05 Jun 2003 16:17:35 GMT

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Even in photoshop it looks black, just a black tile. You need to zoon in 300% to see any detail on it. I'd get a better texture to use. Also 24 bit doesn't work for me either. I tested it on a GeForce 2 MX 400 and a GeForce 4 Ti 4200 bothe have errors like yours. I say it is a bug in LvelEdit.

\_General Havoc

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