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Subject: Re: MRLS or Artillery?

Posted by [MexPirate](#) on Tue, 02 Jan 2007 13:41:48 GMT

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gamemodding wrote on Mon, 01 January 2007 22:45 if you actually know how to use the MRLS then it pwns the art. with the locking you don't need to be facing your enemy. you just shoot.

also, i have been a SBH and put c4 on one. when get pwned because the missiles lock onto me and no matter how i dodge, they still hit me. with a art i can dodge the missiles.

lol, I know how to use both and the art is a lot better, it really isn't hard to dodge the mrls rockets if you aren't in front of it. The locking really isn't that great against an intelligent moving target, under pretty much every situation the art should be using some sort of cover, simply dodge the rocket salvo and come out firing the mrls will be dead long before it can fire off enough rockets to kill the art.

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