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Subject: Re: MRLS or Artillery?

Posted by [EvilWhiteDragon](#) on Mon, 01 Jan 2007 22:51:35 GMT

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Uberfahr wrote on Mon, 01 January 2007 16:25 Art > MRL

First, the locking ability is not a real advantage. If you know how to aim you can achieve the same result with the art.

Second, the short range vulnerability is the main disadvantage of the MRL.

In a hypothetical direct fight Art vs MRL (without obstacles) the result depends on distance thought:

short distance: Art >>> MRL

mid distance: MRL > Art (because the first 2 x 6 missiles probably dont miss)

long distance: Art > MRL (because of the more precise aiming)

You are saying the art has a higher accuracy? I find that hard to believe actually, because I have experienced that the mrls rockets end up where I point, the art has a slight inaccuracy that gets it in the long distance.

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