Quote:and completely independent of whether the player is using GSA or WOL to connect!

so if i got this right... its useless right?!

since GSA or directconnect doesnt need a valid serial you can just generate random serials on every connect. and with this you will lock out legit players also.

further it sounds like the players need a fix for their clients (new scripts.dll or whatever) in order to get their serial hash. which cheater would install this?!
otherwise, if you can get the serial hash with built-in features of the latest renegade 1.037 as it came from the stores... ok it would be a little bit helpful but like i already said. you can always change your serial on every connect.

please correct me if im wrong.

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