Posted by Crimson on Sun, 17 Dec 2006 23:48:38 GMT

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Silent Kane (via BHS) will be releasing a HOT pack of fixes very soon!

We just figured out a key piece of information we needed in order to get the serial hash of ANY PLAYER CONNECTED TO YOUR SERVER. What the means is bots can now have a TRUE serial-based ban, completely independent of whether or not the player is running RenGuard, and completely independent of whether the player is using GSA or WOL to connect!

The fix creates a console command that bot creators will have to request for each player when they connect for comparison purposes. All bot creators should PM me to find out what to expect in the response.

The other fixes are related to the ladder. Any of you who have been watching the ladder stats may have noticed that players with nicknames over 10 characters in length are truncated (except on the n00bstories server which is already running/testing the fix) and the map name sent in the results is actually the map AFTER the one the results are for. Both of these problems will be fixed when you use the fix that we will be releasing.

A round of applause for Silent Kane's leet talents!