Subject: Re: scripts.dll 3.0 is finally out
Posted by [NE]Patriot on Sat, 16 Dec 2006 23:52:26 GMT

jonwill88 wrote on Thu, 14 December 2006 05:26All the people getting that error should install this:
  http://www.microsoft.com/downloads/details.aspx?FamilyId=9226A611-62FE-4F61-ABA1 -914185249413&displaylang=en
3.0 requires d3dx9_30.dll which is included in that redistributable. (or if you dont want to install that you can google for d3dx9_30.dll and find that somewhere instead). I forgot that 3.0 requires that d3dx dll, for the next release (e.g. 994, 3.1 or whatever, I will include the proper microsoft redistributable piece that installs d3dx9_30.dll)

Does this mean that those of us running DX10 can't use Scripts 3.0? Or does the .DLL just go in the Renegade folder?

I'm confused.