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Subject: Re: Let's talk about C&C3

Posted by [icedog90](#) on Wed, 29 Nov 2006 05:05:53 GMT

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YSLMuffins wrote on Tue, 28 November 2006 20:01 I'm afraid that they'll make the gameplay too much like Generals. I just hope the developers manage to strike a balance between Tiberian Sun and Red Alert 2--that would be nirvana. Perhaps I'm thinking the atmosphere of TS and the gameplay of RA2 (not YR).

I haven't played RTSs competitively since YR. I miss it... =\

It's too bad how lame the gameplay in Age of Empires III turned out.

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