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Subject: Re: Let's talk about C&C3

Posted by [YSLMuffins](#) on Wed, 29 Nov 2006 04:01:46 GMT

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I'm afraid that they'll make the gameplay too much like Generals. I just hope the developers manage to strike a balance between Tiberian Sun and Red Alert 2--that would be nirvana. Perhaps I'm thinking the atmosphere of TS and the gameplay of RA2 (not YR).

I haven't played RTSs competitively since YR. I miss it... =\

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