
Subject: Commando Problems

Posted by [General Havoc](#) on Sun, 01 Jun 2003 08:59:51 GMT

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Your proxys are messed up in RenX I would say. It is trying to pull in all of the parts of the building from their W3D. Make sure that you haven't deleted the square boxes located in the centre of the buildings in RenX as these are the proxy bones that pull in the interiors. Your best bet will be to add the buildings to the map again.

_General Havoc
