Subject: Re: How Can I Get The

Posted by Jerad2142 on Thu, 23 Nov 2006 23:45:12 GMT

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Yes only put the script "JFW_Flying_Infantry_Powerup" on the power up to make them fly.

And if you want you infantry to regen 10 health every second it should look like this:

If you want you infantry to regen 10 health every 4 seconds you would change the 1 to 4.
Or if you want you infantry to regen 20 health every second you would change the 10 to 20.

File Attachments

1) finalpicturehopefully.png, downloaded 441 times

Untitled - Commando Level Editor

File   Edit   View   Object   Vis   Pathfinding   Lighting   Sounds   Camera   Strings   Presets   Report

Presets

Edit object

General | Physics Model | Settings | Dependencies | **Scripts**

Below is the list of scripts assigned to the current object. Use the controls below to add, remove, or modify these scripts.

Scripts:

Name	Params
JFW_Attach_Script_Collector	Script Name,Params,Delim (the last #)
JFW_Attach_Script_Collector	JFW_Armour_Regen,1.00#576456#10,#

Add...   Modify...   Delete

OK   Cancel   OK & Propagate...

Add

Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\JGONOSinglePlayer\characters\FullMoon.tga
TimeManager::Update: warning, frame 12 was slow (53964 ms)
TimeManager::Update: warning, frame 14 was slow (5299 ms)

Ready   Camera (0.00,0.00,80.00)

Start | Renega... | | JMG_Sc... | | Other S... | LevelEdit | | Untitle... | scrip