Subject: Re: This Would Be A Good Thing To Do If.... Posted by Ryu on Sun, 19 Nov 2006 21:40:43 GMT View Forum Message <> Reply to Message

danpaul88 wrote on Sun, 19 November 2006 10:15wow, lets waste proximity mines on crates, so all the hard work our teammates did mining the entrances to buildings is undone by you exceeding the mine limit. awesome idea

Indeed.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums