

---

Subject: Re: Building meshes are all messed up  
Posted by [YSLMuffins](#) on Mon, 13 Nov 2006 01:34:10 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

You can also try selecting by name in gmax. They usually start with mg\* for GDI and mn\* for nod. So, mgbar for the GDI barracks and mnpwr for the Nod Power Plant. However, since you moved the proxies, you're better off merging the original buildings back onto your map from the building template gmax file.

---