Subject: Re: How to setup a skin?
Posted by Jerad2142 on Wed, 08 Nov 2006 02:15:28 GMT
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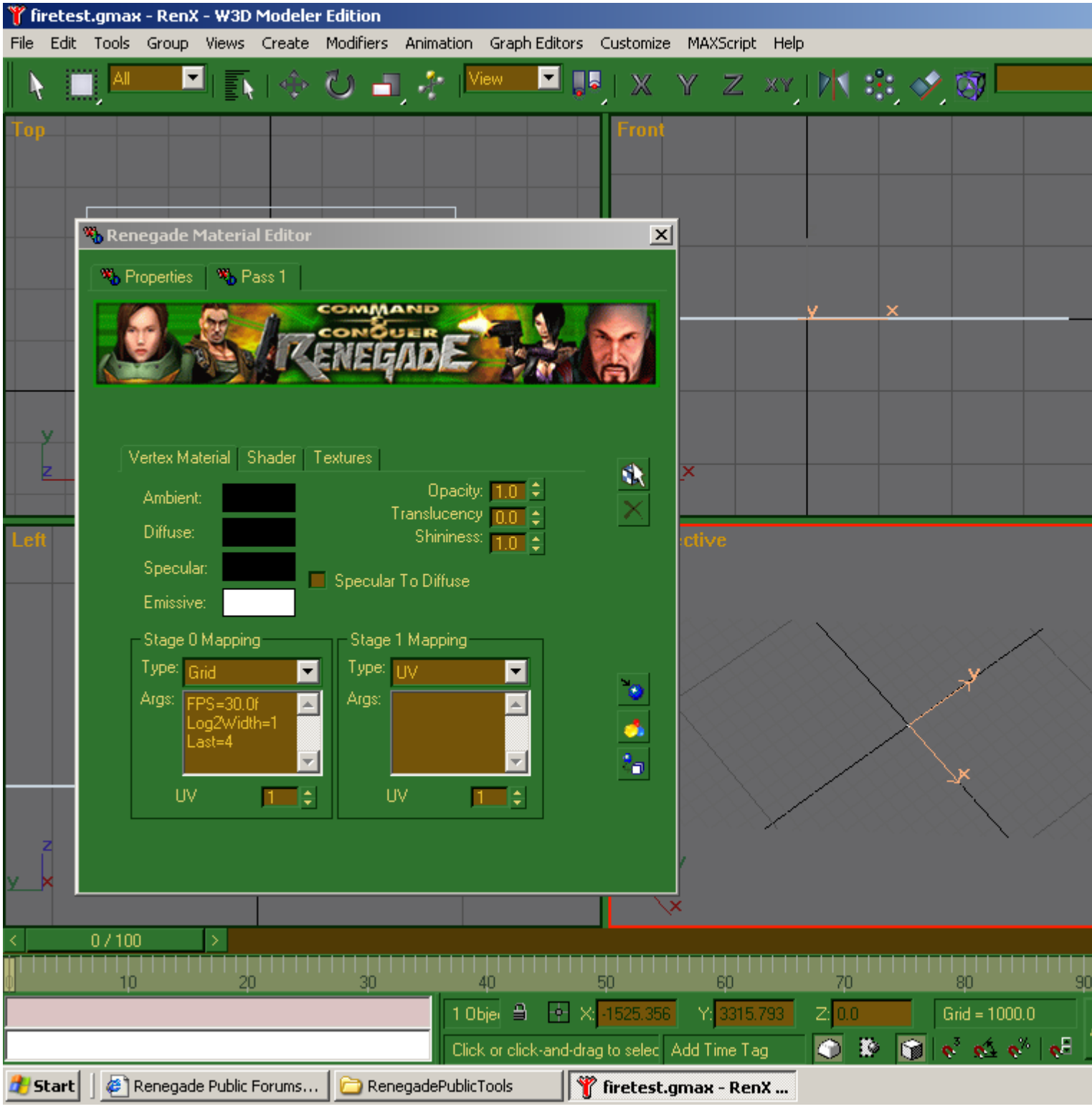
If this doesn't clear things up I have no clue what the problem is, you will have to state the problem in greater detail.

File Attachments

1) New Bitmap Image.png, downloaded 178 times


firetest.gmax - RenX - W3D Modeler Edition
File Edit Tools Group Views Create Modifiers Animation Graph Editors Customize MAXScript Help
Top
Front
Left
Renegade Material Editor
Properties
Pass 1
COMMAND & CONQUER RENEGADE
Vertex Material
Shader
Textures
Ambient:
Diffuse:
Specular:
Emissive:
Opacity: 1.0
Translucency 0.0
Shininess: 1.0
Specular To Diffuse
Stage 0 Mapping
Type: Grid
Args: FPS=30.0f Log2Width=1 Last=4
UV 1
Stage 1 Mapping
Type: UV
Args:
UV 1
0 / 100
X: -1525.356
Y: 3315.793
Z: 0.0
Grid = 1000.0
Click or click-and-drag to selec
Add Time Tag
Start
Renegade Public Forums...
RenegadePublicTools
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