E3 Light Tank:
Included are the source gmax files, Textures, emitters, sound effects, 3Dsmax files.

 http://www.cncreborn.planetcnc.gamespy.com/forum/download.ph p?id=554

It also has a temps.dbs file. Throw this in your presets folder of your mod package, then throw the textures and w3d files in your editors cache and it will appear under Vehicles.

Physics Test:
A test setup for the X-wing used in the Star Wars mod. Just place it in your data folder. Never finished.

 http://www.cncreborn.planetcnc.gamespy.com/forum/download.ph p?id=555

Sniper Fix:
Adds a muzzle flash to the third person model of the renegade sniper rifle. Extract this to your data folder.

 http://www.cncreborn.planetcnc.gamespy.com/forum/download.ph p?id=556