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Subject: Request!

Posted by [Spyder](#) on Sun, 22 Oct 2006 14:33:45 GMT

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I don't know if people know it, but I work with the 3d program Cinema 4D 9. I found out how to import renegade models into Cinema 4d via 3ds max. I import the models in 3ds max, export them as .3ds and merge them in Cinema 4d. But I think it would be much more handy if you could make a W3D Import and Export plugin for Cinema 4d. If you can do it. I would be happy!

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