Subject: Sole Survivor Mod Website is up! Posted by SomeRhino on Thu, 29 May 2003 22:46:07 GMT

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Yeah, all infantry (including the advanced classes) will be available in all of the game modes, so that if you aren't a vehicle person you can use soldiers to accomplish your goal. The MCVs will share the same waypath so that they will always be on opposite sides of the map. Perhaps I could have a map where the waypaths get close at certain points to promote some intense battles. That would be interesting.