
Subject: Linking PPs to defences??

Posted by [crazfulla](#) on Fri, 20 Oct 2006 01:54:39 GMT

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How exactly do you link a specific Power Plant to a specific Defence? IE on C&C_Cairo if you destroy the left PP, the Left AGT/Obelisk is disabled.

Also is there a way to make SAM Sites automatically disable once the power goes offline? (seeing they are classed as vehicles)

While I'm here, do you think it would be a good idea for multiplayer mode if I temped the AGT/Obelisk controllers and replaced M00_Base_Defence with JFW_Base_Defence_No_VTOL? This would make it more like Tiberian Sun, an improvement IMHO seeing the Obelisk in that couldn't attack Orcas :\
