Subject: Re: Patched Server.dat [New Request]
Posted by trooprm02 on Tue, 10 Oct 2006 14:21:37 GMT
View Forum Message <> Reply to Message

Matix wrote on Mon, 09 October 2006 12:08Well, www.game-maps.net has a patch for that? Just use BlackIntel's server.dat, use the server.dat pather from game-maps, and whala. Works.

So your saying to put 2 server.dat's in the folder?
Have you tryed it before, or are you guessing?