
Subject: Re: How to flame apcs-Anybody know?
Posted by [fl00d3d](#) on Tue, 03 Oct 2006 19:55:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Matix wrote on Sun, 01 October 2006 20:54: Prox work best cause you know when they explode and you can be sure of it. My server is a flaming-apc fest! 127 Minelimit

"lol or OMG you cud use th3s3 new h4x that I have lol - cuz like LoL they R so k00l lolllol" Matix (teh-pwnerer from Rencorner.net) you're a cheating faggot and every time I see you on these forums I am going to call you out for being a twit.

As for people that use flaming apcs (which would explain why you consider your server is a festival for nubs).....flaming ACPs are for n00bs. Any pro player can figure out a way to turn the tide of a battle. It takes one n00b who learns how to do 'flaming apcs' to ruin a good tank fight.

Generally, I stick to the following rules: "If it can be done in real life it should be allowed". Harv walking, sure. Buddy jumping, sure. Ob-dodging, sure. Ob-glitching/walking, no. Flaming apcs, no.
