Subject: Haunted House 2 - RELEASED (check page 6)
Posted by JRPereira on Tue, 27 May 2003 12:48:16 GMT

View Forum Message <> Reply to Message

Most of the work on the map is done. I have a couple of models to create but they won't take very long to create. FPS on the map at least for me, is about 50-60 average - about the same as the first map.

the renX side of the vis optimization on the map is somewhere between 75 and 100% complete, I may not need to do anymore in renX but if there's anything I can't get to display in the level editor, I'll need to go back to renX. I'm likely between 1.5 and 2.5 weeks from completing the map - most of it will be cleaning up small vis bugs and beta testing. There's still a chance that some major bug might come up, but after dealing with the problems of haunted house 1, I don't think I'm going to have as much of a problem fixing anything in this version.