Subject: Re: mod maybe
Posted by Ivan275 on Tue, 26 Sep 2006 04:48:30 GMT
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can't you can make a bot, then make them invisible, give them 500 health and 500 armor, attach a script(you will have to make it) to the bot that will damage the building next to the bot exact amount that the bot was damaged and then heal the bot back to full health, then have the tanks attack the bot id... make a few bots all around the building... maybe?