Subject: Re: co-op server
Posted by Ivan275 on Mon, 18 Sep 2006 09:11:32 GMT

honestly i have no idea, a friend sent it to me, and that's what i use and modify to make it do what i want. It may be a fixed 1.5 for all i know...

sversion = bhs.dll in 2.7000

Edit: You know it may be modified/fixed 1.5
const char *Ver = "1.5";