
Subject: Re: Make something happen on message.
Posted by [=HT=T-Bird](#) on Mon, 18 Sep 2006 01:09:37 GMT
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chat wrote on Sun, 17 September 2006 17:33How do i make something happen when somebody says something like !spawn cnc_gdi_orca? Can you give me an example in source code? Set the chat hook in the scripts.dll. You can look in SSAOW's aow.cpp of an example of that.
