Subject: Re: scripts.dll 3.0 WIP update
Posted by Zion on Fri, 15 Sep 2006 17:16:39 GMT

View Forum Message <> Reply to Message

JonwilA new script JFW_Radar_Spy_Zone which is designed for a spy effect inside the radar dome. Basicly, if the spy enters the zone, the spies teams radar dome is dead and the enemies radar is up (not dead or jammed), the spies team gets free permanent unjammable radar back

Great news for Apocalypse Rising and maybe even A Path Beyond.