Subject: Re: EA's Officially sponsored sites
Posted by futura83 on Wed, 13 Sep 2006 15:12:54 GMT

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MaidenTy1 wrote on Tue, 12 September 2006 23:52the17doctor wrote on Tue, 12 September 2006 13:30what im getting at, is, instead of fixing bugs, they hand things to the community. im not saying this is a problem that the community has control, but ea could have at least fixed all the bugs before they handed it over(bugs i am on about are things like the blue hell glitch and so on)
MaidenTy1 wroteWho cares, if ours is better than the old auto league? Isn't that a little bit more important than who runs it? You're focusing on all the wrong details here...
let me put this as plainly as I can.

Clanwars.cc is all about running clan ladders. EA isn't. Hence, we run clan ladders better than EA. They won't mind me saying that. So if they want a clan ladder run, why is it such a bad thing to engage the services of a group who can do it way better than EA could? I simply don't understand what your problem is with this.

Comrade wroteThe subject doesn't hold enough importance to me to debate over it, I think it's rather obvious.
Evidently. You've only posted, what, ten times so far in a three-page topic?

Comrade wroteAnyway, I just contributed to something and I can't tell you what it is until it's finished. All I can say is that most people will likely enjoy it.
wow, the suspense is killing me. I wish I ever did anything important enough to have an NDA.

im not saying the problem is you, i am saying that the problem is EA, who wont fix a game that is really buggy, and probably will abandon all games they make once the games reach a certain age.