
Subject: Re: RenHawk - second public beta
Posted by [PackHunter](#) on Mon, 11 Sep 2006 19:20:49 GMT
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I agree it looked okay but it wasn't parsing it real-time, nor was it meant to be like that which still would have taken a long time. Besides, this guy wasn't a renegade player, just a guy Mac knew. Since Mac is almost never online again and even he seems unable to contact him anymore the chances of him coming back to finish it are slim to none. Only chance is that I believe Mac still has a copy of this program on his server somewhere. If that's true and it is written in PHP or some language which is not compiled, someone could possibly pick this up again.
