Subject: Re: weapon factory=weapons
Posted by ukshoot on Mon, 11 Sep 2006 18:43:14 GMT
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Merovingian wrote on Sun, 10 September 2006 16:55ukshoot wrote on Sun, 10 September 2006 19:57i have tried what i know of level editor...NOT ALOT

1,adjusted the wf/airstrips to character classes and changed all vehicles to players and weapons .Does not work wf/strip just make normal vehicles regardless of changes

Close the level editor and save the presets, then take objects.ddb from the presets folder, rename to objects.aow (if you have ssaow (recommended)) and place in servers data folder.

Does not work and ssaow disables most of my characters ?