Subject: Re: Radio Command W3D Files
Posted by jnz on Mon, 11 Sep 2006 18:03:25 GMT
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hope this helps: i got the idea to look in level edit from the17doctor

CTRL+1 = objects\emoticons\o_em_cross.w3d
CTRL+2 = objects\emoticons\o_em_apc.w3d
CTRL+3 = objects\emoticons\o_em_apc.w3d
CTRL+4 = objects\emoticons\o_em_apc.w3d
CTRL+5 = objects\emoticons\o_em_redarr.w3d
CTRL+6 = objects\emoticons\o_em_redarr.w3d
CTRL+7 = objects\emoticons\o_em_grnarr.w3d
CTRL+8 = objects\emoticons\o_em_redarr.w3d
CTRL+9 = objects\emoticons\o_em_grnarr.w3d
CTRL+0 = objects\emoticons\o_em_redarr.w3d

ALT+1 = objects\emoticons\o_em_cross.w3d
ALT+2 = objects\emoticons\o_em_chevron.w3d
ALT+3 = objects\emoticons\o_em_chevron.w3d
ALT+4 = objects\emoticons\o_em_chevron.w3d
ALT+5 = objects\emoticons\o_em_chevron.w3d
ALT+6 = objects\emoticons\o_em_chevron.w3d
ALT+7 = objects\emoticons\o_em_chevron.w3d
ALT+8 = objects\emoticons\o_em_chevron.w3d
ALT+9 = objects\emoticons\o_em_chevron.w3d
ALT+0 = objects\emoticons\o_em_chevron.w3d

CTRL+ALT+1 = objects\emoticons\o_em_building.w3d
CTRL+ALT+2 = objects\emoticons\o_em_apc.w3d
CTRL+ALT+3 = objects\emoticons\o_em_building.w3d
CTRL+ALT+4 = objects\emoticons\o_em_building.w3d
CTRL+ALT+5 = objects\emoticons\o_em_building.w3d
CTRL+ALT+6 = objects\emoticons\o_em_building.w3d
CTRL+ALT+7 = objects\emoticons\o_em_apc.w3d
CTRL+ALT+8 = objects\emoticons\o_em_building.w3d
CTRL+ALT+9 = objects\emoticons\o_em_building.w3d
CTRL+ALT+0 = objects\emoticons\o_em_building.w3d