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Subject: Nod overpowered

Posted by [npsmith82](#) on Fri, 23 May 2003 02:26:02 GMT

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There's two good defences from stealth nukers...

- 1) Proximity mine any bottlenecks into your base.
- 2) Buy a mobius and scout around the base continually firing the gun (if you hit a SBH, he'll be visible for ages because of the electricity burning).

Cheaper alternatives are to use a patch or tiberium rifle sydney, they work just as well to keep the stealths out, (tiberium burn keeps the SBH visible for longer).

Hope this helps.

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