Subject: Re: help with 3dsmax
Posted by jnz on Thu, 07 Sep 2006 21:27:18 GMT
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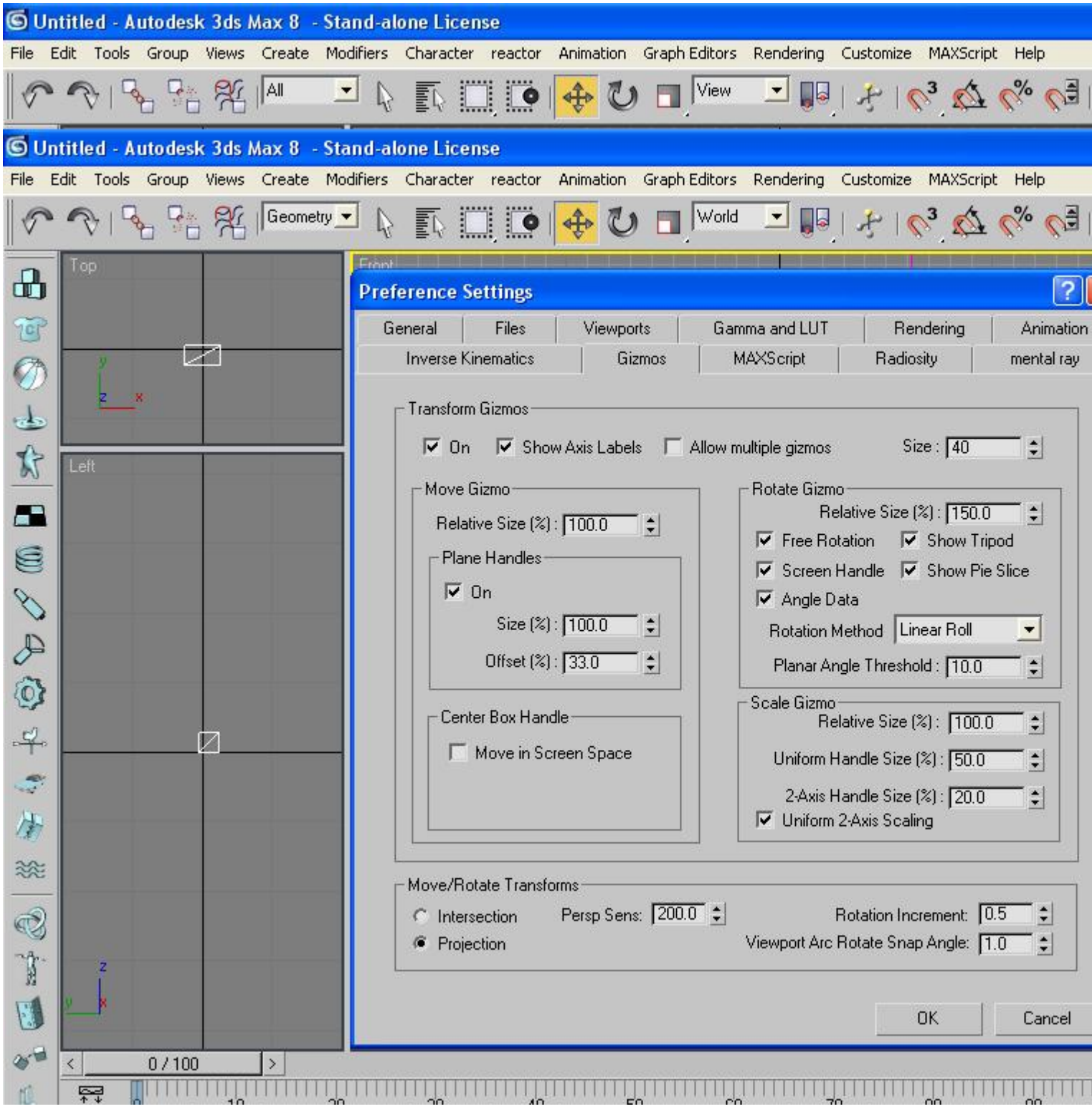
i dont want size, it is the arrows, they wont display when trying to move an object.

File Attachments

1) tmp.JPG, downloaded 509 times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File Edit Tools Group Views Create Modifiers Character reactor Animation Graph Editors Rendering Customize MAXScript Help
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File Edit Tools Group Views Create Modifiers Character reactor Animation Graph Editors Rendering Customize MAXScript Help
Top
Left
Preference Settings
General Files Viewports Gamma and LUT Rendering Animation
Inverse Kinematics Gizmos MAXScript Radiosity mental ray
Transform Gizmos
On Show Axis Labels Allow multiple gizmos Size : 40
Move Gizmo
Relative Size (%) : 100.0
Plane Handles
On
Size (%) : 100.0
Offset (%) : 33.0
Center Box Handle
Move in Screen Space
Rotate Gizmo
Relative Size (%) : 150.0
Free Rotation Show Tripod
Screen Handle Show Pie Slice
Angle Data
Rotation Method Linear Roll
Planar Angle Threshold : 10.0
Scale Gizmo
Relative Size (%) : 100.0
Uniform Handle Size (%) : 50.0
2-Axis Handle Size (%) : 20.0
Uniform 2-Axis Scaling
Move/Rotate Transforms
Intersection Persp Sens: 200.0 Rotation Increment: 0.5
Projection Viewport Arc Rotate Snap Angle: 1.0
OK Cancel
0 / 100