Subject: remote admin LFDS
Posted by CFGpower on Thu, 07 Sep 2006 16:38:00 GMT
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hi all,

when i lauch my linux FDS server :

Renegade Server Wrapper 0.3 (c) 2003-2004 by Blackhand Studios
Opening TCP Port 4853
Using scripts.so for Redhat 8.0
Started Server with pid 23077
Renegade Free Dedicated Server v1.037 GU-838 03/01/2003 - 19:00:34
Console mode active
Linux Scripts Patch v0.01 enabled Renegade version.
- Initializing scripts.so patch!
- Scripts relocation offset: 0x00000000
- Original built-in script count: 1635
- Total script count: 2237
- Linux Scripts Patch succesfully
*** Auto starting game. Type 'quit' to abort ***
Initializing LAN Mode
Applying server settings
Channel created OK
Loading level C&C_Islands.mix
Load 0% complete
Load 10% complete
Load 19% complete
Load 27% complete
Load 34% complete
Load 41% complete
Load 46% complete
Load 52% complete
Load 57% complete
Load 100% complete
Level loaded OK
Initializing GameSpy Q&R
-> Map "C&C_Islands.mix" detected, loading settings..
New settings detected and loaded!

it's ok i think, but ingame when i type !help or other command the bot don't answer... and i can't
acces to moderator commands...

how to acces to mod command ingame or with other programs ? like Renrem (doesn't work with
LFDS ?!?)

thanks by advance !