Jeep Rubi wrote on Sun, 20 August 2006 10:49The door to the temple doesnt work, and after looking at the .w3d i saw that there was an interior. Is there any special way im supposed to get them open?

yes

Jeep Rubi wrote on Sun, 20 August 2006 10:49
Second question, why are the extra characters so expensive, $3000 for a stealh minigunner or a person with a ramjet?

It's a bit unfair to give gdi nods advantage of stealthed infantry, considering gdi has a huge power advantage over nod already, so with the high prices only decent players will use it for situations when they really need it, this also gives that experienced player a huge suprise advantage.

The 3000 credit character on nod is a character that I made:

 http://www.chettle1.com/chettle1/projects/work_pro_flange.ht ml

It was just brilliant to see this model that has only ever ran and walked can now run jump crouch etc... and almost has a personality about her now, the high price is to stop everyone running around as her as she isn't part of the C&C universe, she is identical to sakura charachter preset, bone and projectile collision wise.

For those of you who play online will know the pain of having cheap extras (4 sedans used as sniper transport will hurt your vechile limit alot - inconsiderate pricing of extras can be team hampering created by us mappers) hence why there are 2 trucks and sedans to use as transport and gdi have these removed from there extras