Subject: How to add 2 of the same building Posted by General Havoc on Mon, 19 May 2003 22:41:08 GMT View Forum Message <> Reply to Message

Put a "1" on the end of the duplicated bone and so one for the others "2,3,4. It simplay allows you to proxy something into your map multiple times without getting errors when exporting.

_General Havoc

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