Subject: Re: singleplayer level/mix
Posted by Oblivion165 on Tue, 15 Aug 2006 16:11:27 GMT

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The most likely reason it crashed is you forgot to include the terrain. All of the M0*.mix maps have the terrain inside them and not the always.dat

So get out your ren cd and drag it back in there. I agree with Lr01, use the server side meathod. It works without being a server as well.

 http://www.renhelp.net/index.php?mod=Tutorials&action=vi ew&id=46