
Subject: Games blamed for National Parks' decline

Posted by [terminator 101](#) on Tue, 25 Jul 2006 00:16:07 GMT

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Quote:A report this week on National Public Radio highlighted a controversial study performed by Oliver Pergams, an assistant professor in biological sciences at the University of Illinois at Chicago. Titled "Nintendo vs. Nature" Pergams' study was recently featured in the Journal of Environmental Management. It asserts that the emergence of video games, the Internet, and other forms of indoor media has a direct correlation with the per capita fall of attendance at US national parks.

Pergams' research was spurred by a per capita decline of attendance at national parks. In 1987, each US citizen took an average of 1.2 trips per person per year to a national park. By 2003, though, that number had fallen to 0.9 trips per person per year. The NPR piece did not mention the fact that, according to the 2000 US Census, the US population increased by over 32 million during the 1990s. It should also be noted the majority of that population growth was in crowded urban areas, many of which are not close to a national park.
<http://www.gamespot.com/news/6154478.html>

Wow, next thing we know games will be blamed for getting people to use bad drugs more. This is one of the stupidest thing I ever heard.
