
Subject: Re: 100 credits after dead

Posted by [Adad](#) on Tue, 18 Jul 2006 17:02:51 GMT

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TGPaddy wrote on Tue, 18 July 2006 21:32
Commands->Give_Money(obj,
(Commands->Get_Money(obj)*-1)+1000);

Commands->Give_Money(obj,(Commands->Get_Money(obj)*-1)+1000,false);
