Subject: Re: server "boink", "gotya" sounds
Posted by PackHunter on Mon, 10 Jul 2006 05:27:35 GMT
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It's all custom stuff specificly made by the server owners, Most won't just give you their mods.

But if you are familier with C++, doing it yourself in scripts.dll (instead of a mirc script) shouldn't be any problem for you. http://www.renegadeforums.com/index.php?t=msg&th=20149&start=0&rid=3776

Now, I don't want to be an ass but tips and tricks about modding scripts.dll are spread all over these forums, so you might want to use the search button.