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Subject: Re: Request: Hacked Campaign Saves  
Posted by [IronWarrior](#) on Thu, 29 Jun 2006 02:43:27 GMT  
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DarkDemin wrote on Wed, 28 June 2006 18:53 Jeep Rubi wrote on Wed, 28 June 2006 18:57 Mod the .lvl file with LE. Then place all the weapons under the spawner. To fix all weapons, modify the weapons ammo and give it a value of -1.

No hex editing involved.

The point is he wants to make it so everyone can do it easily and quickly. No prior knowledge of LE involved.

Some nub uses leveledit, edits the map with adding the weapons, then uploads it to a download site, then other nub downloads it. lol

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