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Subject: Re: Small script Q

Posted by [Kamuix](#) on Wed, 28 Jun 2006 23:51:33 GMT

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Well actually its a serverside thing, the GDI Gunboat is actually the AGT.

I had the first one set to the right height and I had already tried adding the pos. before the creation of the Object.

However it did not work after I added 2 objects, but its probably something small.

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