
Subject: Re: Red Alert: A Path Beyond Update: Gap Generator + Special Effects
Posted by [PointlessAmbler](#) on Mon, 26 Jun 2006 16:02:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

Oblivion165 wrote on Mon, 26 June 2006 05:18 Oh yes, how could we possible think that scriptzones that enable fog could exist! Oh magical man, please show us what else you can do with your fire stick and cloacking enabled on a model.

The V2 should of been using the model replace since day one.

oh and Gif Video = No

Oh yeah, this is why I don't post here anymore. I'm sorry that our speed of development isn't up to your standards, sire. I will try to improve myself for your benefit.
