

---

Subject: Re: Obelisk of Light Sound

Posted by [IronWarrior](#) on Wed, 14 Jun 2006 14:03:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Stumpy\_Joe wrote on Wed, 14 June 2006 08:18LoL I'm stuck again. I found a lot of config files n' stuff, but I don't know what to do with them. I need to know how to get the sounds.

Ok, do this.

- 1) open mixer
- 2) go to westwood
- 3) renegade
- 4) data
- 5) always.dat

You see alot of files, all your maps, skins, and almost every file renegade uses to play.

Go down the list and find the wav files, these are the sounds.

Or you could download this.

Make a file, call it sounds or something.

Go to always.dat in your folder and right click and choose "open with" choose unmix, this will extract all files into a folder of your making, saving you the need to use mixer.

The file is like 500mbs big, when its completed... in the file, right click and choose arrange icons by "type" then delete every file expect WAV OR mp3.

Hope this works for you.

---

### File Attachments

- 1) [unmix.rar](#), downloaded 102 times
-