

---

Subject: Re: Weapon model dissapering w3d  
Posted by [Titan\\_HQ](#) on Mon, 12 Jun 2006 16:17:34 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Mad Ivan wrote on Mon, 12 June 2006 13:15

Titan\_HQ, can you post a Wireframe/Edged version of the first screenshot?

The top model is a DFX version of the model, The second model is a wireframe/solid version of the 3DS model. The DFX model is better than the 3DS one when it is exported as w3d but still has some gaps in it!

### File Attachments

---

1) [mm.png](#), downloaded 466 times

