
Subject: Weapon model dissapering w3d
Posted by [Titan_HQ](#) on Sun, 11 Jun 2006 14:58:40 GMT
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This is a model i've just finished.

I made it in Milkshape 3D version 1.7.8. I exported it as a "Autodesk 3DS" file. I then imported it into RenX and Exported it as W3D. But when i opened it in the W3D viewer all i got was this:

Can anyone help me.

File Attachments

1) [GDI_AR1.png](#), downloaded 770 times



2) [gdiaab.PNG](#), downloaded 812 times

