
Subject: Re: In game Cinimatics

Posted by [Whitedragon](#) on Thu, 08 Jun 2006 01:45:41 GMT

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Cinematics are text files with sets of instructions that tells the game what to do at what time. Look in the always.dat for .txt files, most of them are cinematics. You can play them by attaching the script "Test_Cinematic" to an object with the parameter being the cinematic file to play.
