
Subject: Re: Red Alert 2: Apocalypse Rising Update
Posted by [OWA](#) on Sat, 03 Jun 2006 13:49:04 GMT
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The Ren2 models are over polied and we dont need them. One of our team members had the idea of on desert maps, turning the mirage tank into a cactus.

P.S YSLMuffins, thanks for killing what doesnt need to be read.
