Subject: Renx still crashing.
Posted by c0vert7 on Fri, 02 Jun 2006 03:24:04 GMT

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Ok um I got a bit of a problem. I was textureing when I decided to change the texture. I clicked the bottom terrain and changed it but when I tried to click another object to texture, it said that it already had the texture I just put on the other. (they werent attached) so I click on a new texture and click assign and display and it didnt show up and than I hit "M" For renegade material editor, and it crashed. This was right after I saved it so it just goes back to it. How do I fix this without starting over. I have disable visual themes selected in there but it isnt working to well. Please help.