Subject: Re: Help with sams
Posted by Napalmic on Wed, 31 May 2006 23:21:02 GMT

The reason it doesn't work is because the model Origins for the transport helicopters are below the targetable portion of the helicopter mesh. So when the sam targets the aircraft, it just shoots under it at the Origin. It doesn't see or "hit" the mesh and turn red, lock on, fire, and track.