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Subject: Re: 1st Person vs. 3rd Person

Posted by [mrpirate](#) on Thu, 25 May 2006 17:51:17 GMT

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Dover wrote on Thu, 25 May 2006 11:36Renegade is a TEAM based game, so a 20v20 would prove who the better TEAM player is.

Playing as a team requires everyone on the team to make an effort to play cohesively, and regardless of how good a "team player" you are, all it takes is a couple stupid people out of that 20 to ruin your team's chance of winning.

It annoys me when people start talking bullshit about how I'm not a "team player" if I don't participate in their stupid rushes all the time. What defines a team player, anyway? If a team player is someone who helps the team to win, then often a team player is someone who ignores the idiots on his or her team and attempts to get the necessary points or destroy the necessary building by themselves. If you are trapped in your base and some newb says "FLAMER RUSH EVERYOPN LLOL," are you not a team player if you ignore him?

Perhaps challenging someone to a clan war in place of a 1v1 would be appropriate, if you are interested to see how someone behaves as part of a team. However, unless that person is also calling the clan match, all it would demonstrate would be their ability to be disciplined. 1v1s are the only way to effectively compare individual skill in Renegade. I suppose I shouldn't make assumptions like this, but I imagine you don't like the idea of 1v1s since you have little to no experience playing them. Thusly, (please don't take this personally) you know you wouldn't have much of a chance in one. That's OK, I've been there myself. No one expects you to be born knowing the strategy for playing a 1v1. However, once a player knows how to play a 1v1, it is at least a useful exercise in determining which individual has better ability to use a tank. And after all, a team is only the sum of its individuals.

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