Subject: Re: RenegadeRPG - Mod Idea Posted by Feetseek on Tue, 23 May 2006 05:30:09 GMT View Forum Message <> Reply to Message

But then how would magic incorporate into it . You can't have an good RPG without magic.

I love the idea though, Definately will play it if it is created.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums